Word-features influencing second-graders' word recognition in connected texts: Secondary analysis of oral reading fluency data using the Rasch & explanatory item-response models

> BEAR seminar April 29, 2025

## Outline

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  - b. Oral reading fluency assessment
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    - i. Letter  $\leftrightarrow$ Sound consistency,
    - ii. transparency rating,
    - iii. decoding demand,
    - iv. word position in text
- 2. Research Questions
- 3. Methods
- 4. Preliminary Findings
- 5. Next Steps

# Introduction

## Many factors affect word recognition



Figure 8.3 Seidenberg and McClelland's model of reading [Image description].

source: https://opentextbc.ca/psyclanguage/chapter/reading-models/#f8.4

Confirmation and Fluency

decoding



Why second grade?

• Evidence: Among students in the lowest 30% at end of Grade 1, the distinction between those who became proficient readers and those who continued to struggle was established by the end of second grade (Spira et al., 2005).

# Oral Reading Fluency Assessments: Grade 2

Steven was good at ping pong. He even got good enough to beat his big brother and his uncle. His family was full of good ping pong players. Steven tried his best with each game, but he was always a good sport when he lost a game. Mostly he just had fun playing his best.

## **Typical ORF Information on Student Performance**

Negligible													
Risk	First grade			S	econd grad	le		Third grade					
	В	М	E	В	M	E	В	M	E				
	Oral Rea	ding Fluend	cy (ORF) – \	Words Cor	rect								
Minimal Risk	35+	57+	76+	85+	117+	128+	105+	141+	136+				
	34	56	75	84	116	127	104	140	135				
	10	21	39	49	78	94	73	105	114				
Some Risk	9	20	38	48	77	93	72	104	113				
	5	10	26	29	59	77	55	85	96 🔽				
	4	9	25	28	58	76	54	84	95				
At Risk	0	0	0	0	0	0	0	0	0				
	Oral Reading Fluency (ORF) - Accuracy												
	67+	87+	91+	92+	96+	96+	96+	96+	96+				
	66	86	90	91	95	95	95	95	95				
	41	54	85	84	91	91	91	91	91				
	40	53	84	83	90	90	90	90	90				
	0	0	0	0	0	0	0	0	0				

Note: B = beginning of the year, M = middle, E = end

## Oral Reading Fluency Assessments: Grade 2

Steven was good at ping pong. He even got good enough to <u>beat</u> his big brother and his uncle. His family was full of good ping pong players. Steven tried his best with <u>each</u> game, but he was always a good sport when he lost a game. Mostly he just had fun playing his best.

## Vowel Digraphs: Potential Features Influencing Recognition

Word	Ability Percentile 1 <sup>st</sup> recognized	<i>U</i> function (frequency)	Morpho-logical Family Members	In oral language (Age of acquisition)	Concreteness	Likelihood to appear across texts (Dispersion)
each	25P	1231		4.9	2.03	.97
beat	35P	53	beating, beats, beaten, beater: U=38	6.2	3.97	.86

#### Consistency of Orthographic patterns: Critical in a Quasi-Orthographic Language

Word	Forward (Spelling-Soun	d)	Backward (Sou	nd-Spelling)	
	Onset	rime	Onset	Rime	s colla indicata consistency maar
each	.98	1.0	1.0	.63	ranging from 0 (very inconsistent)
beat	.99	.74	1.0	.50	(very consistent) (Chee et al., 202

		Spelling-Sound	Sound-Spelling		
	<b>RimesFriends</b>	Rimes: enemies	Rimesenemies		
each	beach, leach, peach, <b>reach, teach,</b> bleach, breach, preach		leech, beech, breech, screech, speech		
beat	eat, feat, heat, meat, neat, peat, seat, bleat, cheat, cleat, pleat, treat, wheat	great	beet, feet, meet, fleet, greet, sheet, skeet, sleet, street, sweet, tweet		

Boldfaced words are predicted to appear 100+ times in a million words of text—i.e., among the 1,000 most frequent words.

#### Illustrations of Vowel Patterns: High- and Low-Frequency Words

Vowel Pattern	High Frequency	Low Frequency
short	big, set	ping, shed
long	time, see	vine, weed
diphthong	out, saw	sprout, paws
r-controlled	hers, first	soared, chore
variant	some, done	cheese, dance

Cox, O. and Briggs, D., 2023. Development of a Reading Foundational Skills Learning Progression. CU-Boulder, CADRE.

#### Human transparency ratings (Edwards et al., 2024)

Spelling-to-pronunciation (forward) transparency ratings



20,000 most frequent English words rated on the difficulty of mapping decoded pronunciation to actual pronunciation

6 point scale, 1 = very easy to match, 6 = very difficult

2,623 undergraduates as raters

40 linking items w/expert rating

250 words randomly assembled as a set

Each word rated by ~30 raters; their average = transparency rating

## Transparency ratings (conti.)

transparent (1) nontransparent (6)

word	rating sd	
men	1	0
van	1	0
SO	1.03	0.18
bill	1.03	0.18
tap	1.03	0.19

#### Decoding System Measure (DSyM, Saha et al., 2020)

#### 1) Word Frequency

How common is the word in text?

Common words (e.g., "the") get lower scores. Rare words (e.g., "quinoa") get higher scores.

#### 2) Letter-Sound Discrepancy

Is there a 1:1 mapping of letters to sounds? Words with more letters than sounds (e.g., "night") get higher scores. Calculated as lletters - phonemes.

# Word<br/>FrequencyLetter-Sound<br/>DiscrepancyNumber<br/>of BlendsVowel GPC<br/>Complexity

#### 3) Number of Blends

How many consonant clusters does the word contain? More blends (e.g., "str" in "string") equals a higher score. Blends are challenging for beginning readers.

#### 4) Vowel Grapheme-Phoneme Complexity

How predictable are the vowel sound relationships?

Vowels have more complexity than consonants (e.g., 'a' has 8 different sounds).

Rare vowel mappings yield higher scores than common ones.

Higher values indicate greater decoding difficulty

## Position in text

Indexes the position of each word within each passage, which helps to look at position effects independent of intrinsic word features

Ecologically valid because reading happens in text, not with isolated word lists and this variable may:

- Capture reading fatigue/stamina effects as readers progress through text
- Reflect contextual buildup and cognitive load
- Show differential processing (e.g., enhanced focus on sentence-initial words
  - Eye-tracking studies show position-based attentional differences (Ashby et al., 2006)

Our sample: 1 to 103 words (Mean = 30.31, SD = 19.79)

#### Item position effect in psychometric research

 $logit[Y_{pik} = 1] = \theta_p - [\beta_i + \gamma(k - 1)]$ 

- $\theta_p$  ability of person p
- $\beta_i$  difficulty of item *i* when placed at the first position (k = 1)
- γ linear position effect
  - $\gamma \ > 0 \ \rightarrow \text{learning/practice effect}$
  - $\gamma \ < 0 \ \rightarrow fatigue \ effect$

Individual differences in the position effect can be examined by using  $\gamma_p$ 

 $\rightarrow$  random weight linear logistic model (Rijman & DeBoeck, 2003)

 $\rightarrow$  with normal distribution assumption for  $\gamma_p$  , correlation between  $\theta_p$  and  $\gamma_p$  can be estimated.

negative correlation  $\rightarrow$  higher the ability, lower the position effect

#### **Research Questions**

RQ1. What is the difficulty of the words in untimed ORF passages for second graders?

RQ2. What are the features that influence word difficulty? In particular, do the following features have an explanatory power above and beyond more traditional features (e.g., frequency, length, AoA, concreteness) known to influence word recognition?

- word's position in a passage
- decodability, spelling↔sound consistency, spelling-sound transparency
- vowel patterns in the first syllable

AoA = age of acquisition (index for familiarity)

## Computerized Oral Reading Evaluation (CORE)

#### **Study Overview**

- Large-scale project (Nese, 2022)
- Students read passages without typical one minute constraint
- Utilized Automatic Speech Recognition (ASR; Bavieca) to collect detailed reading data

#### **Passage Characteristics**

- Original works of fiction
- Target length ±5 words (medium = 50, long = 85)
- Consistent structure with beginning, middle, and end
- Corpus of 150 passages (50 each for Grades 2-4; 20 long & 30 medium)

#### Administration Procedures

- 1. Teacher administered:
  - Quick overview for students
  - Ensured microphones were positioned properly
  - Verified mute buttons were off and volume was up
  - Instructed students not to touch microphone while reading
- 2. Student process:
  - Students accessed study website
  - Received audio and text instructions
  - Randomly assigned to multiple passages (read an average of 8.40 passages, range 1-12)
  - Self-paced progression through assigned passages

## Analytic sample:

Original dataset included 706 2nd grade students in winter of 2017-18 & 2018-19:

- at 7 public schools in 4 districts in 2 pacific northwest states (OR & WA)
- over 85% of students read 10 passages each
- a total of 71 passages were administered with a linking design

To reduce fatigue effect, for each student, we took up to top 5 passages in terms of words read correctly per minute.

#### Excluded:

- very high-frequent & 2-letter words & words everyone read correctly (e.g., "the", "to", "and", "an", "they"),
- proper nouns, contractions, possessives, interjections, hyphenated ("two-legged")
- items with less than 30 students attempted,
- items that were missing word-feature variables,
- underfitting items from initial Rasch calibrations,
- outlier-students in terms of number of items attempted

#### Analytic sample: 650 students, 1,267 items (or word-tokens), 606 unique words

## Analytic sample: students

Students (n=650)

- 51% Female
- 65% White, 25% Hispanic, 10% Other
- 75% Free/reduced lunch
- 11% Students w/ disabilities

• # of passages read:

n_psg	n	percent
5	290	44.6%
4	271	41.7%
3	84	12.9%
2	5	0.8%

- # of items attempted: range: 3 - 170, mean: 100 sd: 27.4
- Median WCPM (among 2-5 psgs): range: 2 - 186, mean: 68 sd: 43.40
- Median accuracy (among 2-5 psgs): range: 15% - 100%, mean: 80.63% sd: 24.02%

## Analytic sample: passages & items (word-tokens)

- Passages (n=50)
  - Original passage length
    62% medium (46-57 words)
    38% long (69-103 words)
  - # of target "items" (word-tokens) per passage range: 17- 48 mean: 25 sd: 7.5

ltems (n	= 1,267	) & unique	words (	n = 606	)
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n.occurance	n	percent
1	368	61%
2	103	17%
3	45	7%
4	31	5%
5	16	3%
6+	43	7%
	606	100%

Sample passage words in black counted as "item"

Steven was good at ping pong. He even got good enough to beat his big brother and his uncle. His family was full of good ping pong players. Steven tried his best with each game, but he was always a good sport when he lost a game. Mostly he just had fun playing his best.

#### Word / item characteristics

	mean	sd	min	median	max
position	sition 20.17		0	28	102
length	5.24	1.55	3	5	11
u-function	396	695	1	153	7600
dispersion	0.83	0.14	0.25	0.87	1.00
AoA	5	1.32	2.22	4.78	9.58
concreteness	3.43	1.08	1.12	3.48	5.00
decodability <sup>1</sup>	2.45	1.12	0.28	2.29	6.41
n.phonemes	4	1	2	4	9
n.senses	10	10	0	7	60
ff onset <sup>2</sup>	0.91	0.17	0.00	0.97	1.00
ff rime <sup>2</sup>	0.76	0.25	0.01	0.84	1.00
fb onset <sup>2</sup>	0.86	0.21	0.00	0.95	1.00
fb rime <sup>2</sup>	0.57	0.29	0.00	0.59	1.00
transparency <sup>3</sup>	1.91	0.49	1.07	1.81	4.22
<sup>1</sup> DsyM (Decodin	g System Mea	sure, Saha et	al., 2014);		
<sup>2</sup> Consistency mea	asures (Chee et	al., 2020); f	f = feed-forv	ward; fb = fee	d-backward
<sup>3</sup> Spelling-to-pron	unciation trans	sparency ratio	ng (Edward	s et al., 2024)	

	N = 60	)6
1st syllable vowel pattern		
diphthong	59	10%
long	175	29%
r-controlled	84	14%
short	248	41%
variant	40	7%
Part of Speech		
Adjective	72	12%
Adverb	54	9%
Function	37	6%
Noun	232	38%
Verb	211	35%
N_syllables		
1	361	60%
2	212	35%
3+	33	5%

### **Correlation matrix**

		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	difficulty*	1.00														
2	position	0.18	1.00													
3	length	0.21	0.02	1.00												
4	u-function	-0.26	0.00	-0.23	1.00											
5	dispersion	-0.20	0.04	-0.08	0.34	1.00										
6	AoA	0.23	0.05	0.25	-0.14	0.05	1.00									
7	concreteness	0.11	-0.04	-0.06	-0.29	-0.37	-0.25	1.00								
8	decodability <sup>1</sup>	0.17	0.02	0.84	-0.13	0.00	0.20	-0.09	1.00							
9	n.phonemes	0.20	0.03	0.86	-0.25	-0.09	0.28	-0.06	0.64	1.00						
10	n.senses	-0.09	0.04	-0.20	0.03	0.24	-0.15	0.03	-0.19	-0.20	1.00					
11	ff onset <sup>2</sup>	-0.01	0.03	-0.08	-0.17	-0.10	-0.06	0.10	-0.08	-0.07	0.16	1.00				
12	ff rime <sup>2</sup>	-0.03	0.02	-0.11	-0.19	-0.07	-0.06	0.14	-0.16	-0.14	0.19	0.09	1.00			
13	fb onset <sup>2</sup>	-0.02	0.04	-0.17	0.03	0.04	-0.03	-0.01	-0.14	-0.14	0.11	0.39	0.09	1.00		
14	fb rime <sup>2</sup>	-0.07	-0.04	0.03	-0.13	-0.09	-0.02	0.07	-0.10	0.18	0.08	0.04	0.31	0.00	1.00	
15	transparency <sup>3</sup>	0.20	0.04	0.36	-0.01	0.03	0.15	-0.08	0.42	0.10	-0.21	-0.26	-0.16	-0.18	-0.32	1.00
Ma	to * actimated t	the sea the	a Daga	hmad	I. Itali	inad -	matain	fican	t at m =	05. 1,	4, 3 000 1	the mas	riona to	abla		

*Note.* \* estimated from the Rasch model; Italisized = not significant at p = .05; <sup>1, 2, 3</sup> see the previous table

## Modeling approach

Q1. Rasch model (with TAM package)

Q2. LLTMe (Janssen et al., 2004) plus random effect for passages

(with Ime4 package)

$$logit (x_{ri} = 1 | \theta_r) = \theta_r - \delta_i$$
$$\delta_i = \sum_{k=1}^{K} \beta_i X_k + \gamma_{p(i)} + \varepsilon_i$$

Indices:
r = respondent
i = item / word
k = item/ word feature
p = passage

## **Results from the Rasch Model**









# Features of words added to mastery at different ability percentiles

ability pctl	#.words added
p05	19
p10	69
p15	119
p20	186
p25	241
p30	189
p35	163
p40	110
p45	68
p50	50
p55	24
p60	15
p65	6
p70	2
p75	3
p80	2
TOTAL	1,266



#### Features of words added to mastery at different ability percentiles (conti.)







Features of words added to mastery at different ability percentiles (conti.)





# Results from explanatory item response models

## Identifying the base model

	Null		Rasch.rir	<b>)</b> †	Null.tlt^		Rasch.rirp.	.tlt
Fixed Effects					Î.			
(Intercept)	2.414	***	2.633	***	2.411	***	2.628	***
Random Effects								
Var(item)			0.700				0.666	
Var(student)	3.938		4.683		3.969		4.689	
Var(passage)					0.058		0.046	
BIC	38695.69		36855.60		38553.85		36850.60	
AIC	38677.558		36828.403		38526.656		36814.34	
log-Likelihood	-19336.779		-18411.202		-19260.328		-18403.17	
Note. † rirp = random it	tem random person;	$^{tlt} =$	testlet					

## Model Fit

8		# para	BIC	AIC	log-Likelihood	R <sup>2</sup>	ΔR	2	LR-test
m0	Rasch.rr.tlt	3	36850.60	36814.34	-18403.17	0.0000			
m1	ctrl vars only	10	36636.42	36545.77	-18262.89	0.2943	0.294		
m2	m1 + position	11	36586	36486.29	-18232.14	0.3498	0.056	vs. ml	***
m3	m2 + consistency (ff/fb)	15	36618.1	36482.12	-18226.06	0.3604	0.011	vs. m2	*
m4	m2 + transp.rating	12	36579.83	36471.05	-18223.53	0.3664	0.017	vs. m2	***
m5	m2 + decoding	12	36588.26	36479.48	-18227.74	0.3574	0.008	vs. m2	**
m9	m2 + consis + transp.r + decode	17	36624.26	36470.16	-18218.08	0.3739	0.024	vs. m2	***
m9	m2 + consis + transp.r + decode	17	36624.26	36470.16	-18218.08	0.3739	0.008	vs. m4	NS^
Note.	* p < 0.05 ** p < 0.01 *** p < 0.00	$1^{p} = 0.0$	)53			Î			

#### Parameter Estimates: models examining consistency / decoding measures

	M0	M1	M2	M3	M4	M5	M9	
	Rasch.rr.tlt	ctrl vars only	m1 +position	m1+ consistency	m1+ transp.rating	m1+ decoding	m1+consis+ trans.r+ decode	
(4	Est.	Est.	Est.	Est.	Est.	Est.	Est.	
Fixed Effects		1770 A.C.						
(Intercept)	2.63	2.557 ***	2.553 ***	2.557 ***	2.555 ***	2.559 ***	2.558 ***	
positionZ			-0.197 ***	-0.194 ***	-0.198 ***	-0.198 ***	-0.196 ***	
lengthZ		-0.141 ***	-0.146 ***	-0.147 ***	-0.103 ***	-0.03	-0.044	
ufuncZ		0.213 ***	0.216 ***	0.239 ***	0.233 ***	0.226 ***	0.251 ***	
dispZ		0.093 ***	0.096 ***	0.106 ***	0.100 ***	0.106 ***	0.110 ***	
aoaZ		-0.221 ***	-0.213 ***	-0.204 ***	-0.207 ***	-0.211 ***	-0.203 ***	
concZ		-0.207 ***	-0.206 ***	-0.202 ***	-0.205 ***	-0.203 ***	-0.205 ***	
noun bi [yes]		0.253 ***	0.257 ***	0.246 ***	0.251 ***	0.239 ***	0.240 ***	
consistency								
forward+ onset				0.058 *			0.039	
forward+ rime				0.009			0.012	
backward^ onset				-0.055 *			-0.068 *	
backward^ rime				0.051			0.008	
transparency rating					-0.111 ***		-0.097 **	
decoding demand						-0.136 **	-0.082	
<b>Random Effects</b>								
Var(item)	0.666	0.47	0.433	0.426	0.422	0.428	0.417	
Var(student)	4.689	4.692	4.697	4.695	4.695	4.696	4.694	
Var(passage)	0.046	0.047	0.044	0.043	0.043	0.045	0.043	
R <sup>2</sup>		29.43%	34.98%	36.04%	36.64%	35.74%	37.39%	

*Note.* + forward = from spelling to sound; ^ backward = from sound to spelling; \*p < 0.05 \*\*p < 0.01 \*\*\*p < 0.001Item easiness is modeled so negative coefficient means the predictor makes the word reading more difficult.

## Model Fit

		# para	BIC	AIC	log-Likelihood	R <sup>2</sup>	$\Delta R^2$	LR-test
m0	Rasch.rr.tlt	4	36850.60	36814.34	-18403.17	0.0000		
ml	ctrl vars only	11	36636.42	36545.77	-18262.89	0.2943	0.294	
m2	m1 + position	12	36586.00	36486.29	-18232.14	0.3498	0.056 vs. m1	***
m3	m2 + consistency (ff/fb)	16	36618.10	36482.12	-18226.06	0.3604	0.011 vs. m2	*
m4	m2 + transp.rating	13	36579.83	36471.05	-18223.53	0.3664	0.017 vs. m2	***
m5	m2 + decoding	13	36588.26	36479.48	-18227.74	0.3574	0.008 vs. m2	**
m9	m2 + consis + transp.r + decode	18	36624.26	36470.16	-18218.08	0.3739	0.024 vs. m2	***
m9	m2 + consis + transp.r + decode	18	36624.26	36470.16	-18218.08	0.3739	0.018 vs. m4	NS^
m10	m4 + 1st syllable vowel patterns	16	36604.41	36459.36	-18213.68	0.3844	0.018 vs. m4	***
m11	m4 + vow.pat x freq	20	36647.72	36466.42	-18213.21	0.3844	0.018 vs. m4	**
m13	m4 + vow.pat x position	20	36640.56	36459.25	-18209.63	0.3919	0.026 vs. m4	***
m14	m4+ vow.pat x freq x position	29	36736.93	36474.04	-18208.02	0.3930	0.027 vs. m4	*
m14	m4+ vow.pat x freq x position	29	36736.93	36474.04	-18208.02	0.3930	0.036 vs. m13	NS
Note.	* p < 0.05 ** p < 0.01 *** p < 0.001 ^ p	0=0.053						

Parameter Estimates: models vowel patterns in 1st syllable & interactions w/ frequency & position

 $\rightarrow$  short-vowel served as a reference category

Vowel Pattern	High Frequency	Low Frequency
short	big, set	ping, shed
long	time, see	vine, weed
diphthong	out, saw	sprout, paws
r-controlled	hers, first	soared, chore
variant	some, done	cheese, dance

	M10	M11	M12	M13	
	vwl.pat. main effect	vwl.pat x freq	vwl.pat x position	vwl.pat x freq x position	
5	Est.	Est.	Est.	Est.	
(Intercept)	2.648 ***	2.649 ***	2.642 ***	2.642 ***	
positionZ	-0.198 ***	-0.198 ***	-0.173 ***	-0.174 ***	
lengthZ	-0.111 ***	-0.113 ***	-0.109 ***	-0.109 ***	
ufuncZ	0.232 ***	0.217 ***	0.231 ***	0.219 ***	
dispZ	0.106 ***	0.106 ***	0.107 ***	0.106 ***	
aoaZ	-0.205 ***	-0.204 ***	-0.206 ***	-0.206 ***	
concZ	-0.193 ***	-0.191 ***	-0.196 ***	-0.196 ***	
noun	0.234 ***	0.231 ***	0.246 ***	0.246 ***	
spelling-sound consistency (human	-0.099 ***	-0.095 ***	-0.102 ***	-0.098 ***	
[long]	-0.12	-0.119	-0.115	-0.114	
[diphthong]	-0.181 *	-0.186 *	-0.180*	-0.188 *	
[r-controlled]	-0.295 ***	0.297 ***	-0.297 ***	-0.300 ***	
[variant]	0.066	0.065	0.057	0.06	
[long] × ufunc		0.041		0.037	
[diphthong] × ufunc		0.058		0.07	
[r-controlled] × ufunc		-0.005		-0.002	
[variant] × ufunc		-0.042		-0.035	
[long] × position			-0.128 *	-0.129	
[diphthong] × position			-0.006	-0.007	
[r-controlled] × position			0.06	0.057	
[variant] × position			0.037	0.05	
position x ufuncZ				-0.01	
(positionZ × ufuncZ) × [long]				-0.007	
(positionZ × ufuncZ) × [diphthong]				-0.122	
(positionZ × ufuncZ) × [r-controlled	]			-0.013	
(positionZ × ufuncZ) × [variant]				-0.08	
Random Effects					
variance(items)	0.410	0.410	0.405	0.404	
variance(students)	4.694	4.694	4.693	4.692	
variance(passages)	0.042	0.041	0.042	0.041	
R <sup>2</sup>	0.384	0.384	0.392	0.393	

\*p<0.05 \*\*p<0.01 \*\*\*p<0.001

## Vowel pattern x position interaction

predicted probability of correct word reading



## Vowel pattern x position interaction

predicted probability of correct response



## Summary

- Words in passages varied substantially in their difficulty (~6 logits!).
- The great majority of words were located bottom 35% of the ability distribution, which helps us understand which words these students can read and which they have difficulty with.
- Well-studied features known to affect word reading on list (e.g., frequency, AoA, dispersion) collectively accounted for ~30% of variance in difficulty of words in connected text.
- Word's position in passage had a large and significant effect; the variance explained increased ~5% points.
- Human judgements on spelling to sound transparency (Edwards et al., 2024) had a slightly larger and unique explanatory power than the measures based solely on word properties.
- Vowel patterns in the first syllable had small & unique effects on difficulty with r-controlled and diphthong being more difficult than short-vowel.
- Differentially larger impact of position was observed for words with long-vowel.

## Next Steps

- The final model (vowel patterns x position) explained ~ 40% of variance in difficulty, which is typical of this type of study.
- Word-chunks, sentence- and text-level features should be brought in as additional predictors.
  - Kara et al (2023) used NLP to extract word-chunks in identifying meaningful pauses captured in CORE that predicted student's word read correctly per minute.



## Next Steps (conti.)

- Differential impact of position among students and passages should be investigated.
  - With random person- or passage-weights on the position facet (Rijmen F, De Boeck P, 2002)
  - Different modeling options appear to be available for learning/practice & fatigue.
- Oral reading fluency data provide stimulating challenges for modeling:
  - Multiple occurrences of "items" (words) within/between passages.
  - letters > words > sentences > paragraphs > passages
  - CORE provides response time (RT), which captures pause between words.
- CORE data provides word reading data for grades 2-4 at 4 time points (students can be linked within the same grade).
  - Caveat: passage order within administration is not available.

# Thank you! ありがとう

## Additional slides

#### Item difficulty estimates from TAM & Ime4



TAM: fixed effect for items Ime4: random effect for items (1|id\_item)

Highly correlated but why there is a curvature at the left bottom corner?

#### **Consistency Measures**

Spelling-sound (feedforward) & sound-spelling (feedbackward) consistency (Chee et al., 2020)



### **Consistency Measure**

#### **Inconsistent (0)**

#### **Consistent (1)**

#### moire/once/one/ones

(feedforward onset)

#### drowsed/leagued/flyer

(feedforward rime)

#### bairn/dearth/does

(feedbackward onset)

#### leagued/drowsed/ewe/aye/coup/

(feedbackward rime)

drudgery/robbery/rubbery (feedforward onset)

#### frankfurter/skateboarder/stepdaughter

(feedforward rime)

#### abstract/amide/anthrax/asphalt

(feedbackward onset)

addicts/adjunct/aspects/challenged/massive

(feedbackward rime)